

THE ALDERS • HUMBER WEST • OLD MILL

2009 HOBBY / CRAFT SHOW



**Saturday, April 4, 2009
1:00 p.m. to 3:00 p.m.**

**ST. LUKE'S UNITED CHURCH
516 The Kingsway (at Kipling Avenue)**

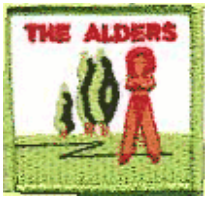


**FOR FURTHER INFORMATION, CONTACT:
Eric or Ellen Johnstone
Tel: 416-249-2451**

Eric: ejohnstone@sympatico.ca

Ellen: ellen.johnstone@sympatico.ca





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2009 HOBBY / CRAFT SHOW

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ATTENTION ALL VENTURERS

Venturer Company Challenge



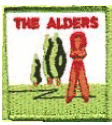
DIGITAL COMPETITION

All Venturers in The Alders, Humber West and Old Mill Areas are invited to participate in the Individual Venturer and Venturer Company Digital Competition.

- ▶ Create a digital presentation about your Venturer Company and your activities.
- ▶ **Submit the digital presentation and a visual presentation board about the digital presentation to the Hobby / Craft Judging Committee, specifically to Scouter Greg Hunter, by no later than March 27, 2009.**
- ▶ The digital presentations will be judged based on:
 1. Quality of presentation
 2. Creativity
 3. Scouting activity content, and
 4. Digital techniques used.
- ▶ All presentation boards will be on display at the Hobby / Craft Show.
- ▶ Three submissions will be selected from all the entries and will be presented on computers at the Show for Show attendees to watch.
- ▶ The Venturer / Company whose digital presentation is judged best in this class will receive an award.

For more details and answers to specific questions about the digital competition, please contact: Scouter Greg Hunter, telephone: 416-249-8678

The Hobby / Craft Show Judging Committee reserves the right to reject presentations containing objectionable materials or content not in keeping with the Scouting law and spirit.



HOBBY/CRAFT SHOW 2009 – CLASS LIST

A. COLLECTIONS (Articles should be attractively and suitably mounted, as well as identified or indexed)

1. Nature (items must be clearly identified and attractively mounted), e.g., wild flowers, weeds, grasses, seeds, butterflies, insects, shells, stones, minerals, etc.)
2. Miniatures (Kinder eggs, soldiers, movie promotion characters under 3", etc.)
3. Logo Buttons
4. Scrapbooks
5. Crests (no campfire blankets—See item A-8)
6. Stamps

7. Coins (currency only; may include paper currency)
8. Crests (mounted on usable campfire blanket, robe or jacket)
9. Cards (collectible sports and other categories, organized and indexed in binders)
10. Postcards (organized in binders)
11. Comics (organized in plastic sheets or albums)
12. Pins (organized in some kind of protected medium)
13. Hats
14. Miscellaneous Collections

B. ART (No kits; mounted or framed only; maximum size 24" x 30")

1. Water Colours
2. Pastels
3. Oils
4. Paper
5. Acrylic/Poster Paint

6. Wax Crayon
7. Magic Marker
8. Mixed Media
9. Lead Pencil, Ink or Charcoal
10. Handmade Stamping

11. Pencil Crayons
12. Cartooning
13. Computer Art (e.g. banners, posters, etc.)
14. Miscellaneous

C. KUB KARS

1. Best paint job

2. Most original design

D. EIGHTEEN WHEELERS/PICKUP TRUCKS

1. Best paint job

2. Most original design

E. CRAFTS

1. Articles from recycled materials
2. Foam Craft
3. Candles
4. Decoupage
5. Christmas
6. Centrepiece Arrangements
7. Plaster Casts (hand moulded)
8. Leather Work
9. Popsicle, Toothpick, Matchstick Models
10. Native Crafts
11. Mosaics
12. Mobiles
13. Stringwork
14. Quilting
15. Weaving (table mats, loom, foil, etc.)
16. Wall Hangings
17. Fridge Magnets
18. Woggles
19. Metal Tooling (e.g. copper, etc.)

20. Wood Burning
21. Toys (handmade)
22. Rug Hooking
23. Needlepoint (using plastic or canvas mesh)
24. Knitting, Crocheting
25. Hand-painted Items (plastic, wood)
26. Beadwork
27. Hand-decorated Clothing
28. Metal Craft
29. Ceramics (using purchased pre-moulded greenware)
30. Ceramics (hand-moulded and glazed)
31. Stained Glass (not plastic)
32. Sewing
33. Clothespins (dolls and models)
34. Easter
35. Natural Items (rocks, twigs, pine cones, etc.)
36. Hallowe'en
37. Other Holiday Crafts
38. Miscellaneous

F. WOODWORK

1. Bird Houses
2. Fretwork (coping saw or jigsaw)
3. Finished Driftwood Articles

4. Woodworking (useful articles made of wood, e.g. table lamp, table, bookends, toys, etc.)
5. Wood Carving
6. Wooden Bird Feeding Station

G. SCULPTURE

1. Soap
2. Paper
3. Paper Origami

4. Clay
5. Multiple Material
6. Metal

7. Stone
8. Paper Maché
9. Miscellaneous

H. PHOTOGRAPHY

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| 1. Black and White Photographs |
| 2. Colour Photographs |

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| 3. Albums |
| 4. Digital Processing and Printing showing original and changed photos |

I. MODELS

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| 1. Planes, Boats, Cars (no kits) |
| 2. Model Kits (working models—plastic, wood, etc.) Snap-together models allowed for Cubs only. |
| 3. Model Kits (non-working models—plastic, wood, etc.) Snap-together models allowed for Cubs only. |
| 4. 3-D Puzzles |
| 5. Displays (e.g., dioramas, scenes, etc.; no kits) |
| 6. An original design made with construction materials (e.g. Lego, K'Nex, etc.) |
| 7. An item made entirely from a kit |

J. BAKING

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| 1. Cakes, decorated |
| 2. Pies |
| 3. Cookies |
| 4. Candy |
| 5. Tarts |

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| 6. Squares |
| 7. Bread or Rolls (no frozen dough) |
| 8. Muffins, Cupcakes |
| 9. Cakes (to be tested) |
| 10. Display Food |

K. ELECTRONICS

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| 1. Electronic Kits/Robotics |
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| 2. Scratch Built Projects and Experimental Schematics |
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L. CAMPCRAFT (Items that would be useful at camp)

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| 1. Woodcraft (e.g. staves, pot hangers, etc.) |
| 2. Rope (e.g. lashing, etc.) |

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| 3. Miscellaneous (natural materials only) |
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M. CONSERVATION

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| 1. Models | 2. Gadgets | 3. Projects |
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N. CREATIVE WRITING

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| 1. Poetry | 2. Stories |
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For Classes O through T, Pack entries (1.) refer to the Cub Handbook; Troop entries (2.) refer to the Scout Handbook. Enter projects you have completed which cover the requirements as outlined in these books.

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| O. 1. Black Star Refer to Handbook, p. 43-44 |
| P. 1. Blue Star Refer to Handbook, p. 193-194 |
| Q. 1. Green Star Refer to Handbook, p. 75-76 |
| R. 1. Red Star Refer to Handbook, p. 157-158 |
| S. 1. Tawny Star Refer to Handbook, p. 125-126 |
| T. 1. Purple Star Refer to Handbook, p. 236-238 |

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| 2. Pioneering Refer to Handbook, p. 141-142 |
| 2. Weather Refer to Handbook, p. 150-152 |
| 2. Builder Refer to Handbook, p. 159 |
| 2. Computers Refer to Handbook, p. 179-182 |
| 2. Science Refer to Handbook, p. 185 |
| 2. Heritage Refer to Handbook, p. 191-192 |

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| U. 1. Handicraft Badge – Cub or Scout |
| V. 1. Six Project |
| W. 1. Research Project (air, land, water) |
| X. 1. Cub Individual Specialty Badge |
| Y. 1. Troop Project |
| Z. 1. Company Project |

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|-------------------------------------|
| 2. World Cubbing Badge |
| 2. Pack Project |
| 2. Other Project (Miscellaneous) |
| 2. Scout Individual Specialty Badge |
| 2. Patrol Project |
| 2. Venturer Individual Entry |

AA. INDIVIDUAL VENTURER AND VENTURER COMPANY DIGITAL COMPETITION

1. A digital presentation by submitted individually or by your Venturer Company about your Company's activities.

Presentations will be judged based on:

- (a) Quality of presentation
- (b) Creativity
- (c) Scouting activity content, and
- (d) Digital techniques used.

BB. INDIVIDUAL OR GROUP SCHOOL PROJECTS AND ASSIGNMENTS

1. School projects done on an individual basis may be entered for judging.
2. School projects done with another youth or as a group project are for display purposes only.
Teacher's grading comments should not be visible.

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2009 Hobby / Craft Show

General Entry Rules for Participants

For further information regarding the Entry Rules, please contact:

Eric or Ellen Johnstone, telephone: 416-249-2451

E-mail Eric: ejohnstone@sympatico.ca

Ellen: ellen.johnstone@sympatico.ca

1. One article can be entered for each section (by one youth) (e.g., in the “Baking” class, you may enter one cake and one pie, etc., but not two cakes).
2. The Committee encourages adults to help youth with their entries. However, it is felt that adults can help most when they encourage and direct, but leave the actual work to the youth.
3. The youth’s Key Section Leader will make the final decision as to whether an item is suitable for entry in the Show.
4. All entries must be listed by the participant on the Cub/Scout/Venturer Entry Form (see form attached) and recorded **in pencil** on Section Registration Sheets by the Section Leader.
5. **Individual entries** should not be larger than 24” x 30”. Exceptions to this rule must be approved by the Committee before entering.

Group entries can be up to 48” x 48” in size. Group entries exceeding this size must be approved by the Committee before entering.
6. In celebration of Scouting’s 100th Anniversary, a new category has been added (see attached flyer for more details). The best overall entry in the 100th Anniversary category will be awarded a plaque.
7. **All entries must have a proper entry tag completed in pencil and attached by the Section Leader. PLEASE DO NOT USE duct tape or staples—MASKING TAPE is preferred and causes less damage to the entry.**
8. **All entries must be delivered to St. Luke’s United Church on Friday evening, April 3, 2009, between 7:00 p.m. and 9:00 p.m. by the Section Leader or any adult he/she has appointed. No youth will be permitted to the display areas on Friday night.**

9. Group entries may be made from any one or all of the following: Six, Pack, Patrol, Troop or Company.
10. Beavers are encouraged to enter the Hobby/Craft Show but will not compete for trophies or awards. Beaver projects will be displayed in a separate section and every participant will receive a ribbon.
11. Colony Leaders will receive a copy of the Class List for reference purposes only. The Class List should not be distributed to individual Beavers. Please read all of the General Rules as some of the instructions apply to Beavers as well as other Sections. It is suggested that Colonies enter group projects on which all Beavers have worked together.

White Tail Beavers: There will be a special table for White Tail Beavers to display hobbies/crafts. These entries will not be judged.

12. Venturers are not limited to the Class List and may enter activities, hobbies and crafts of their own choice.
13. Items received from Leaders and Rovers are for display only.
14. Points for individual entries will be awarded as follows:

1st place – 15 points	
2nd place – 10 points	Honourable Mention – 3 points
3rd place – 5 points	

15. Awards will be presented on the following basis:

Cubs	Scouts/Venturers
1st most points	1st most points
2nd most points	2nd most points
3rd most points	3rd most points

16. The “Ian Macdonald Memorial Plaque for Best Entry in Show” will only be presented if an entry is particularly outstanding from among those entries that have been judged. The final decision is to be made by the judges. The award will be engraved with the participant’s name and date after the Show. Duplicate awards will be presented in the case of a tie.
17. Any craft entry from a previous Hobby/Craft Show will be disqualified. Ongoing collections will be allowed only if new items have been added to the collection during the current year (e.g., a stamp collection will be allowed provided additional stamps have been added during the entry year).
18. In all matters, the decision of the Committee and the judges will be final. All entries will be judged on individual quality. If only one entry has been made in a category, it may not be awarded a first place ribbon if judges feel it does not meet Show standards.

19. No entries are to be removed from the display area until after presentations are made under penalty of disqualification. All entries are to be picked up on Saturday afternoon at 3:00 p.m. after presentation of awards by showing tear-off portion of entry tag before entering the display area. **Any entries not picked up by 3:30 p.m. will be disposed of.**

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2009 Hobby / Craft Show

Judging Rules

1. All entries have been scrutinized by the Section Leaders and an Entry Officer to determine the actual amount of work done by the participant. If too much outside help is indicated, an "X" will appear in the upper right hand corner of the entry tag. These entries will be kept on display only and will not be judged.

All remaining entries will be judged on the basis that they have been completed by the youth.

All entries are to be judged on "quality". Although an entry may be the only item in a category, it may not merit receiving a first place ribbon.

2. Generally, only one first place, one second place and one third place ribbons are awarded in any classification. ***(The exception to this rule would be in cases where there are a large number of multiple entries in one class, e.g., Kub Kars, etc.).** In this case, you may wish to judge by the participant's age and award additional ribbons by age grouping. This should be discussed with the Judging Chair.
3. The Hobby / Craft show is broken down by classification into sections of Cubs, Scouts and Venturers. We do not break down these sections by age groups. In each classification, the best entry should receive the first place award, no matter what age groups are entered in that classification. ***(The exception to this rule would be in cases where there are a large number of multiple entries in one class, e.g., Kub Kars, etc.).** The age of the participant should be considered and may be used in circumstances where it is necessary to break a tie between entries.
4. Honourable Mention Awards may be given in any classification where an additional award of merit is justified. In some instances, no Honourable Mention Awards will be given; in other areas, several could be given. **Be generous with these awards. We are trying to encourage the youth to enter in subsequent years. An Honourable Mention ribbon could go a long way as an incentive to the participant to try again in the future.**
5. When judging, mark the entry ticket in ballpoint pen to correspond to the ribbon award as follows: "1" (first place), "2" (second place), "3" (third place) and "4" (Honourable Mention).

